IN THE CLAIMS

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

- 1. **(Previously Presented)** A computer-implemented method for creating a tutorial presentation, comprising:
 - (a) matching a profile against a simulation domain, wherein the profile comprises a set of criteria and identifies a desired aspect for a current simulation task;
 - (b) presenting information indicative of a goal:
 - (c) integrating information that motivates accomplishment of the goal;
 - (d) monitoring progress toward the goal, determining at least one profile that is true for the current simulation task from a set of profiles, and providing feedback to a student, based on the at least one profile, that further motivates accomplishment of the goal, the at least one profile conjunctively using a plurality of characteristics, each characteristic identifying a subset of the simulation domain; and
 - (e) displaying details of the computer-implemented method and displaying the tutorial presentation as the tutorial presentation executes, wherein the tutorial presentation provides a cognitive educational experience.
- 2. **(Previously Presented)** The computer-implemented method for creating a tutorial presentation as recited in claim 1, including instantiating a particular feedback model based on characteristics of a target user.
- 3. **(Previously Presented)** The computer-implemented method for creating a tutorial presentation as recited in claim 1, including receiving and analyzing user responses using an expert system to determine details of the computer-implemented method to display.

- 4. **(Previously Presented)** The computer-implemented method for creating a tutorial presentation as recited in claim 1, including browsing details of an object as the tutorial presentation executes.
- 5. **(Previously Presented)** The computer-implemented method for creating a tutorial presentation as recited in claim 1, including displaying source code of the tutorial presentation as the tutorial presentation executes.
- 6. **(Previously Presented)** The computer-implemented method for creating a tutorial presentation as recited in claim 1, including modifying the tutorial presentation based on a user indicia as the tutorial presentation executes.
- 7. **(Previously Presented)** The computer-implemented method for creating a tutorial presentation as recited in claim 1, including capturing portions of the tutorial presentation in response to user indicia as the tutorial presentation executes.
- 8. **(Previously Presented)** The computer-implemented method for creating a tutorial presentation as recited in claim 1, including tailoring feedback based on user indicia as the tutorial presentation executes.
- 9. **(Previously Presented)** The computer-implemented method for creating a tutorial presentation as recited in claim 1, including presenting a tailored simulation based on user indicia as the tutorial presentation executes.
- 10. **(Previously Presented)** An apparatus that creates a tutorial presentation, comprising:
 - (a) a processor that runs a computer program to create the tutorial presentation, the computer program comprising of logic;
 - (b) a memory that stores information under control of the processor;
 - (c) logic that matches a profile against a simulation domain, wherein the profile comprises a set of criteria and identifies a desired aspect for a current simulation task;
 - (d) logic that presents information indicative of a goal;
 - (e) logic that integrates information that motivates accomplishment of the goal;

- (f) logic that monitors progress toward the goal, determines at least one profile that is true for the current simulation task from a set of profiles, and provides feedback to a student, based on the at least one profile, that further motivates accomplishment of the goal, the at least one profile conjunctively using a plurality of characteristics, each characteristic identifying a subset of the simulation domain; and
- (g) logic that displays details of the computer program and that displays the tutorial presentation as the tutorial presentation executes, wherein the tutorial presentation provides a cognitive educational experience.
- 11. **(Previously Presented)** The apparatus that creates a tutorial presentation as recited in claim 10, including logic that instantiates a particular feedback model based on characteristics of a target user.
- 12. **(Previously Presented)** The apparatus that creates a tutorial presentation as recited in claim 10, including logic that receives and analyzes user responses using an expert system to determine details of the computer program to display.
- 13. **(Previously Presented)** The apparatus that creates a tutorial presentation as recited in claim 10, including logic that browses details of an object as the tutorial presentation executes.
- 14. **(Previously Presented)** The apparatus that creates a tutorial presentation as recited in claim 10, including logic that displays source code of the tutorial presentation as the tutorial presentation executes.
- 15. **(Previously Presented)** The apparatus that creates a tutorial presentation as recited in claim 10, including logic that modifies the tutorial presentation based on user indicia as the tutorial presentation executes.
- 16. **(Previously Presented)** The apparatus that creates a tutorial presentation as recited in claim 10, including logic that captures portions of the tutorial presentation in response to user indicia as the tutorial presentation executes.

- 17. **(Previously Presented)** The apparatus that creates a tutorial presentation as recited in claim 10, including logic that tailors feedback based on user indicia as the tutorial presentation executes.
- 18. (Previously Presented) The apparatus that creates a tutorial presentation as recited in claim 10, including logic that presents a tailored simulation based on user indicia as the tutorial presentation executes.
- 19. **(Previously Presented)** A computer-readable medium for creating a tutorial presentation and having computer-executable instructions to perform steps comprising:
 - (a) matching a profile against a simulation domain, wherein the profile comprises a set of criteria and identifies a desired aspect for a current simulation task;
 - (b) presenting information indicative of a goal:
 - (c) integrating information that motivates accomplishment of the goal;
 - (d) monitoring progress toward the goal, determining at least one profile from that is true for the current simulation task a set of profiles, and providing feedback to a student, based on the at least one profile, that further motivates accomplishment of the goal, the at least one profile conjunctively using a plurality of characteristics, each characteristic identifying a subset of the simulation domain; and
 - (e) displaying details of the computer-implemented method and displaying the tutorial presentation as the tutorial presentation executes, wherein the tutorial presentation provides a cognitive educational experience.
- 20. **(Previously Presented)** The computer-readable medium of claim 19, containing further computer-executable instructions for:
 - (d)(i) identifying a subset of the simulation domain from at least one characteristic of the profile; and
 - (d)(ii) determining the feedback in accordance with the subset of the simulation domain.
 - 21. **(Previously Presented)** The computer-implemented method of claim 1, further comprising:

- (f) creating another profile that reuses at least one of the plurality of characteristics; and
 - (g) providing subsequent feedback to the student, based on the other profile.